

Automated Iterative Partitioning for Cooperatively Coevolving Particle Swarms in Large Scale Optimization

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Summary

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CCPSO2

- PSO variant developed to solve complex high scale optimization problems.
- Relative low cost and good performance when compared to counterparts.
- Grouping of swarms' dimensions is similar to the method used on Cooperative (multiswarm) PSO.

- Tackle high dimensionality by:
 - Permuting all n dimensions at every iteration t .
 - Randomly changing partition size s if no improvement is obtained.
 - Each swarm is assigned the same number of dimensions.

Given :

n = number of dimensions

$S = \{s_1, s_2, \dots\}$

$s \in S$ = Dimensions per swarm, randomly chosen

Calculated $\rightarrow \mathbf{K} \times s = n$

K = number of Swarms

- Convergence speed is controlled by using a *lbest* (local best) ring topology.
- Particle updates are performed by using:
 - Cauchy (\mathcal{C}) or Gaussian (\mathcal{N}) distributions.
 - Personal best, *lbest* and swarm's best to guide the direction.

$$x_{i,j}(t+1) = \begin{cases} y_{i,j}(t) + \mathcal{C}(1)|y_{i,j}(t) - \hat{y}'_{i,j}(t)|, & \text{if } rand \leq r \\ \hat{y}'_{i,j}(t) + \mathcal{N}(0,1)|y_{i,j}(t) - \hat{y}'_{i,j}(t)| & \text{otherwise.} \end{cases} \quad (1)$$

where:

$x_{i,j}$: Particle's dimension

$y_{i,j}$: Particle's personal best

$\hat{y}'_{i,j}$: Ring local best (*lbest*)

Algorithm 1 Pseudocode of CCPSO2

- 1: $\mathbf{b}(k, \mathbf{z}) = (P_1 \cdot \hat{\mathbf{y}}, \dots, P_{k-1} \cdot \hat{\mathbf{y}}, \mathbf{z}, P_{k+1} \cdot \hat{\mathbf{y}}, \dots, P_K \cdot \hat{\mathbf{y}})$
 - 2: Create and initialize K swarms with s dimensions each
 - 3: **repeat**
 - 4: **if** $f(\hat{\mathbf{y}})$ has not improved **then** randomly choose s from \mathbf{S} and let $K = n/s$
 - 5: Randomly permutate all n dimension indices
 - 6: Construct K swarms, each with s dimensions
 - 7: **for** each swarm $k \in [1 \dots K]$ **do**
 - 8: **for** each particle $i \in [1 \dots p]$ **do**
 - 9: **if** $f(\mathbf{b}(k, P_k \cdot \mathbf{x}_i)) < f(\mathbf{b}(k, P_k \cdot \mathbf{y}_i))$ **then**
 - 10: $P_k \cdot \mathbf{y}_i \leftarrow P_k \cdot \mathbf{x}_i$
 - 11: **if** $f(\mathbf{b}(k, P_k \cdot \mathbf{y}_i)) < f(\mathbf{b}(k, P_k \cdot \hat{\mathbf{y}}))$ **then**
 - 12: $P_k \cdot \hat{\mathbf{y}} \leftarrow P_k \cdot \mathbf{y}_i$
 - 13: **for** each particle $i \in [1 \dots p]$ **do**
 - 14: $P_k \cdot \hat{\mathbf{y}}'_i \leftarrow \text{localBest}(P_k \cdot \mathbf{y}_{i-1}, P_k \cdot \mathbf{y}_i, P_k \cdot \mathbf{y}_{i+1})$
 - 15: **if** $f(\mathbf{b}(k, P_k \cdot \hat{\mathbf{y}})) < f(\hat{\mathbf{y}})$ **then** the k th part of $\hat{\mathbf{y}}$ is replaced by $P_k \cdot \hat{\mathbf{y}}$
 - 16: **for** each swarm $k \in [1 \dots K]$ **do**
 - 17: **for** each particle $i \in [1 \dots p]$ **do**
 - 18: Update particle $P_k \cdot \mathbf{x}_i$ using (1)
 - 19: **until** termination criterion is met
-

Limitation Addressed

- Random rearrangement of swarm's dimensions is one of the strongest characteristics of CCPSO2.
- However, it can also be a weakness if S is not satisfactory.
- Manual setup of S is time consuming and mostly will not test many possibilities.
- Random selection of s will not consider search phase characteristics.

Proposed Approach

Search characteristics can greatly benefit results.

Well known behaviours include:

- Exploratory search reduces probability of local minima traps.
- Intensification search increases chance of finding better local results.
- Improved results can be obtained by:
 - Exploring at initial stages of the search.
 - Intensifying at later stages.

- Considering that:
 - Intensification is usually implemented by restricting the swarm's movement.
- Then:
 - Hypothetically, since a small number of swarms restrict swarms' movement, it also could increase the likelihood of intensifying the search.
 - Likewise, a higher number of swarms could increase the probability of exploring the search space.

CCPSO2-IP

- Replace S by a boost function that controls the number of swarms $maxK$.
 - Aggressiveness of boost function is controlled by a boost rate parameter B_r .
 - $maxK$ is reduced iteratively a fixed number of times $maxTries$ by a static factor K_r .
 - Once $maxK$ is minimum, the boost function is called again to define a new $maxK$.

The process is repeated until the end of the search.

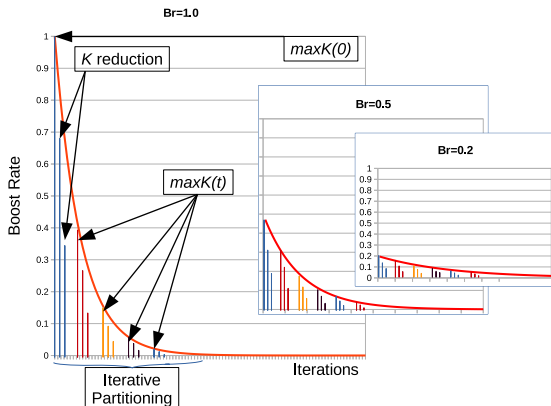


Figure : Iterative Partitioning method for Exponential boost function.

$$Boost_E(t) = \frac{B_r}{\exp(12 * B_r * \left(\frac{t}{T_{max}}\right))}$$

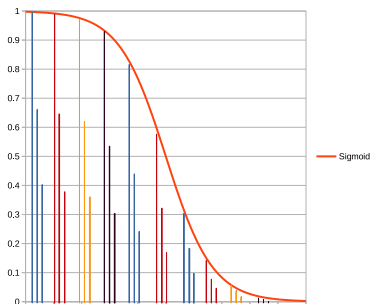


Figure : IP for Sigmoid boost function (for $B_r = 1.0$).

$$Boost_S(t) = \frac{B_r}{1.0 + \exp\left(12 * B_r * \left(\frac{t}{T_{max}}\right) - 6 * B_r\right)}$$

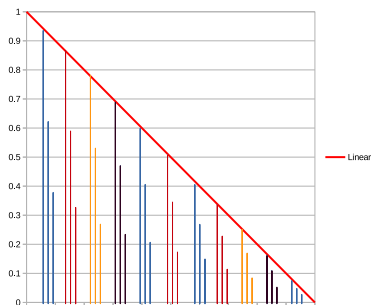


Figure : IP for Linear boost function (for $B_r = 1.0$).

$$Boost_L(t) = -B_r * \left(\frac{t}{T_{max}} \right) + B_r$$

Algorithm 2 CCPSO2-IP

```
1:  $maxK(t) = MIN(MAX(n * Boost(t), 1), n)$ 
2:  $K = maxK = maxK(0), K_r = 1/maxTries, fitImprovement = 1$ 
3: Create  $K$  swarms
4: for  $t$  in  $[1 \dots T_{max}]$  do
5:   if  $fitImprovement < minImprovement$  then
6:     if  $maxTries$  iterations without improvement then
7:       if  $K \leq MAX(maxK * K_r, 1)$  then
8:         if  $maxTries$  updates on  $maxK$  without improvement then
9:            $maxK = maxK(0)$  ▷ force exploration
10:        else ▷ Iteratively reduce  $maxK$ 
11:          Calculate  $maxK(t)$ 
12:           $K = maxK$ 
13:        else ▷ Iteratively reduce  $K$ 
14:           $K = MIN(MAX(K - MAX(maxK * K_r, 1), 1), maxK)$ 
15:        if new  $K$  is different from previous  $K$  then
16:          Recreate swarms with new  $K$ 
17:        else
18:          Permutate dimensions and resize swarms
19:          Recalculate PBest's and KBest's fitness values
20:        else ▷ give it a 50% chance of permutation
21:          if  $rand < 0.5$  then
22:            Permutate dimension and resize swarms
23:            Recalculate PBest's and KBest's fitness
24:          Execute CCPSO2 search and Calculate  $fitImprovement$ 
```

Results

- Benchmark used to validate the method:
 - Congress on Evolutionary Computation 2013/2015 (CEC13/15) for Large Scale Global Optimization (LSGO).
 - 15 Benchmark Functions
 - 1000 dimensions
- Iterative Partitioning method was compared to CCPSO2 and classic PSO.

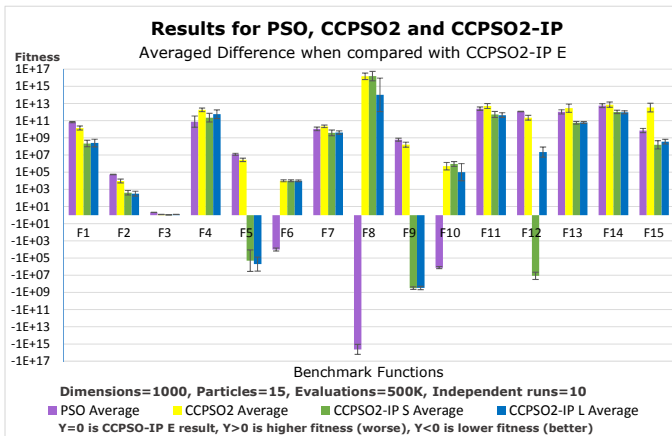


Figure : Averages and Std.Dev. on logarithmic scale compared to CCPSO2-IP E [15 benchmark functions, 500K fitness eval., 15 particles, 10 independent runs].

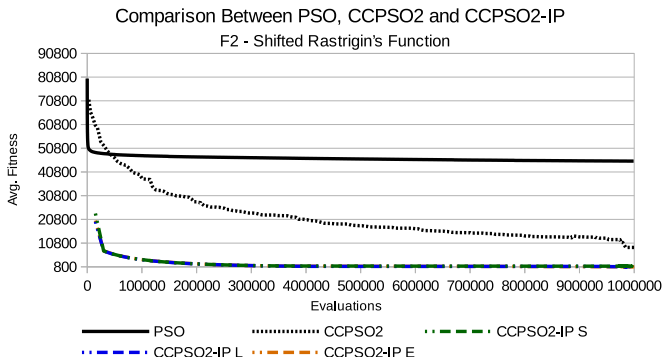


Figure : Comparison between methods for F2 benchmark function [1M fitness eval., 30 particles, 25 independent runs. PSO: $[w=0.7; c1=0.8; c2=1.1]$. CCPSO2: $S=\{2,5,10,50,100,250\}$. CCPSO2-IP: $E[Br=0.5, \maxTries=2]$; $S[Br=0.521, \maxTries=3]$; $L[Br=0.5, \maxTries=5]$].

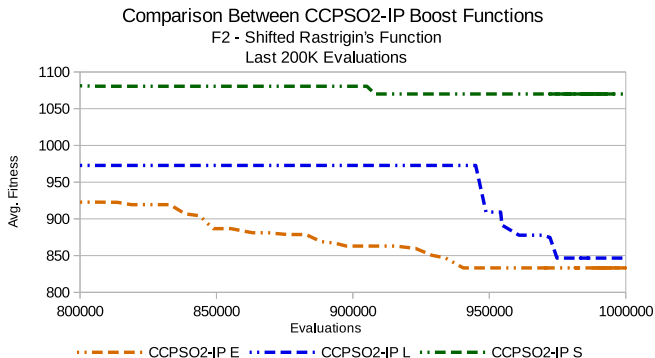


Figure : Last 200K fitness evaluations for CCPSO2-IP methods on F2 [1M fitness eval., 30 particles, 25 independent runs. CCPSO2-IP: E[Br=0.5, maxTries=2]; S[Br=0.521, maxTries=3]; L[Br=0.5, maxTries=5]].

Conclusion

CCPSO2-IP showed:

- Superior results when compared to CCPSO2 and PSO.
 - Specially on difficult functions.
- Good capacity of escaping from local minima.
 - Even after long stagnation periods.

